

## **TUCSON AREA "A" AMERICAN LEGION**

# 2021 LEAGUE RULES & POLICIES

The following rules and policies are written to supplement and add to the provisions of the
2021 American Legion Baseball Rule Book
2021 Official Baseball Rules

TUCSON AREA "A" AMERICAN LEGION PO Box 89304 Tucson, Arizona 85752

## **POLICY**

American Legion Baseball and the Tucson Area "A" American Legion Baseball League competition is played in accordance with the rules set forth by the National Americanism Commission of the American Legion. Rules established by the American Legion Baseball 2021 Rule Book, Official Baseball Rules (OBR) with inclusion with the following Area A" Legion league rules.

Copy of the 2021 American Legion Rule book can be downloaded from your legion account under "Resource" tab at the top of the account page.

In the event of a contradiction between the American Legion Baseball 2021 Rule Book and the supplemental League Rules, the American Legion Baseball 2019 Rule book takes precedence.

#### **TEAM COMPOSITION**

RECRUITING: The Department of Arizona and the Tucson Area "A" American Legion League utilizes the Recruiting Plan "B" (Base School) for all teams (See Rule 4—page 22)

Each team designated one (1) high school as the team's "Base School."

A team must have at minimum five (5) players enrolled in or graduated from its base school on the team roster.

Official school enrollment statistics accepted is through the National Center for Education. www.nces.ed.gov

Total enrollment permitted on a team is maximum 6,000 for grades 10-11-12.

MAXIMUM ROSTER: 18 players MINIMUM ROSTER: 12 players

AGE CUTOFF: Player turning age 20 at any time during the 2021 calendar year is not eligible to participate in the league.

COLLEGE PLAYERS: Player that played on a legion team in 2019 and is currently attending college and is league age eligible must return and play for the same legion team in 2019.

ROSTER REPLACEMENT: Not permitted once player registration has been completed and the rosters have been entered onto the team account through the American Legion web site (<a href="www.legion.org">www.legion.org</a>). The only permissible way a player is replaced on a roster is: 1) Player leaves to join the armed services or 2) Player passes away.

FORM 76 TRANSFER WAIVER: Player that is released from a team must obtain permission on Form 76 from that team's manager to play for the team next closet to his parent's domicile. (See Rule D – Page 28)

TEAM ROSTER: Upon completion of the league registration period (May 31, 2021), the team coach is to upload regular season roster in the team account and complete all required player questions and submit the roster to national by June 6, 2021.

RESIDENCY: All players must legally reside in the United State of America. Individuals that reside in other countries are not eligible to play American Legion Baseball.

## PLAYER REGISTRATION DOCUMENT REQUIREMENTS

All players wishing to play in the Area "A" American Legion League are required to register with the league at the established dates, time and location that are communicated to each registered team in the league and are to provide the following documents at the time of registration.

## **PLAYER DOCUMENTS:**

**FORM #2** This form can be found on the team legion account under "Resource" tab at top of the account page. Player and parent/legal guardian are to complete and sign both sides of the form. The area at the bottom of page asking for notary signature is only recommended---not required.

A copy of this form is required to be submitted to the league on/or before June 6, 2021. Team coach is to maintain the original form. The form can be electronically sent to kinobbl@comcast.net

## **REGULAR SEASON ROSTER:**

Coach is required to upload player roster information in team legion account. Must include player uniform number.

Submission of the team roster is to be completed by June 6, 2021. NOTE: Do not submit the roster until this date. If you submit to early and player quits you will not be able to replace.

#### **INSURANCE:**

Only the listed roster players and coaches are covered under American Legion medical/accident and liability coverage. If a player or coach is not listed and they require medical treatment during the season they will not be covered.

The insurance plan is a secondary policy to an individual own health plan. The legion plan picks up any remaining cost that the individual primary plan does not. If a family does not have a health plan, then the legion insurance becomes the primary coverage.

The Legion insurance covers only legion sanctioned practices, league, and legion tournaments. Any player that gets injured playing in a non-legion event and attempts to submit a claim, the claim will be denied.

The Legion medical/accident and liability coverage is for only the league summer season only.

If medical treatment is required of a player or coach, the team manager is required to notify the league electronically by email (<a href="mailto:kinobbl@comcast.net">kinobbl@comcast.net</a>) within 24 hours of the incident detailing the individual name, the date and location of the incident and brief description of the incident.

Once notification is received by the league, a claim will be processed and electronically emailed to the parents/legal guardian of the player or to the adult coach to be completed and submitted to the insurance carrier.

The Legion insurance carrier is K&K Insurance.

## POST-SEASON TOURNAMENT PLAYER DOCUMENTS:

Team(s) advancing to the Arizona Department State Tournament will be required to have the following player documents with the team coach to present to Department Legion Tournament officials at State, Region and World Series Levels.

**FORM #2** Original plus recommend bring a copy of each player Form #2

**TOURNAMENT ROSTER**: Upload player information that will be present and committed to participate in the National Legion tournament beginning at the Department State and submit it prior to the team's first tournament game. Once the roster is submitted no further changes are permitted to be made. Your roster is frozen. RECOMMEND You list all your regular season roster players in the event they cannot attend the state level tournament but will be available for the West Region tournament.

**PHOTO SCHOOL ID**: Player is to bring either the original school photo ID from 2020-21 school year (copy will be made at time of registration)

#### **COPY OF PROOF OF BIRTH:**

- 1. An original record of birth or a copy from the state that the player was born in.
- 2. US Government issued passport.
- 3. US Government issued military ID card or dependent ID card.
- 4. State issued driver's license.

**TEAM PICTURE**: To be taken prior to the start of the Department State tournament that includes all roster players and coaches in full baseball uniform is posted on your legion team account. Picture is to include the names of each player and coach as they appear in the picture. If any individual is missing their name is to be noted.

## **CONDUCT OF COACHES/PLAERS**

The expectation that all game participants will conduct themselves in a manner reflecting the highest standards of sportsmanship and control.

Conduct that occurs before, during, or after a game (post-game ejection can occur) that results in an umpire ejecting an individual may result in suspension of additional games.

Coach or player that gets ejected from a game must immediately leave the playing field and go directly to the parking lot—out of sight—out of mind.

Umpires will provide the league a written ejection report. The league chairman will review the ejection report to determine if the behavior of the ejected individual warrants additional disciplinary action in the form of game(s) suspension.

Individual that is suspended is not permitted to be at the park in any capacity.

## **FORFEIT**

Team must start and finish a game with nine (9) players.

Team that does not have nine (9) players at game time, the game is forfeited 7-0 to the opposing team. The umpires will leave the field immediately. Teams must pack up their equipment and leave. There will be no scrimmage games.

Team that forfeits a game at game time two times during the season will be removed from the remainder of the league game schedule for the remainder of the year and is not eligible to participate in any post-season tournament play.

If during a game a player gets injured, ejected, etc. and it brings a team down to eight (8) players and there are no eligible substitutes on the bench, the game becomes a forfeit at that point.

Any schedule changes requested during the regular season will result in the team forfeiting that game. There will be no re-scheduling of the game.

## **BAT SPECIFICATION**

## **SENIOR AND JUNIOR LEGION GAMES:**

Regular Season: PERMITTED: Full wood composite STAMPED BBCOR .5 or solid

one piece wood bat (ash, maple).

NOT PERMITTED: Any bamboo or metal barrel bats.

State/Region/World Series

Bats stamped BBCOR .50 (metal or composite).

Player has option of using solid one piece wood bat.

**PENALTY:** 

• Any bat that does not display the approved certification mark or in the umpire's judgment has been altered shall be removed from the game, and the player and manager ejected from the game.

• Player that uses an illegal bat and hits a fair ball will be ruled out. No advancement on the bases permitted, and any outs during the play shall stand. This is an appeal play by the opposing team. The umpires will not be checking bats. The "at-bat" is considered legal once a pitch is thrown to the next batter or a pick- off attempt on a runner is made.

**FOR NON-JUNIOR LEGION REGULAR SEASON GAMES:** Players have the OPTION of using either BBCOR .50 (metal) or BBCOR stamped composite or solid one- piece wood bat.

## **GAME LENGTH**

#### **REGULAR SEASON:**

- Games are seven (7) innings in length.
- Games tied after seven (7) innings maximum two (2) extra innings will be played to determine a winner.
- Game that goes through to the 9<sup>th</sup> inning and no winner has been determined, then the game is officially a tie game.
- There is NO time limit for SENIOR DIVISION LEGION GAMES.
- Tie games: American Legion DID NOT ADOPT the current Major League rule where a runner is placed at second base in extra innings. Therefore all Legion extra inning games are played like a regular inning with no runners on base.
- TIME LIMIT: JUNIOR LEGION
  - o There is a 2:00 hour time limit for JUNIOR LEGION games.
    - Inning started must be completed. T
    - There is no sudden stoppage of play during an inning.
    - Game must reach regulation 4 ½-5 full innings before the time limit can be invoked.

#### **RUN RULE: (BOTH JUNIOR AND SENIOR DIVISIONS)**

• 10 or more runs after 4 ½ - 5 full innings

## **PITCHING**

## Reference: Legion Rule 1R Page 11 (BOTH JUNIOR AND SENIOR LEGION)

No player may pitch more than a total of 105 pitches per day. A pitcher will be permitted to finish a batter if he reaches or exceeds the maximum limit during the at-bat but must exit the positions after that hitter.

No player may enter the game as a pitcher without having fulfilled the required days rest as mandated in the chart below.

No player may make more than two appearances as a pitcher during any consecutive three (3) day period.

#### **PENALTY**

Protest is submitted by the opposing team coach within 24 hours from the game start time to the league. The league will review the records and will make a determination. If it is discovered that there was a violation in the consecutive day period rule, the team will forfeit the game (if they won the game) and the manager is suspended for minimum one (1) game.

Daily Max	0 day	1 day	2 days	3 days	4 days
105	0-30	31-45	46-60	61-80	81+

#### **GAME PITCH COUNT REPORTING:**

The head coach of a team will keep a copy of the pitch count record for four days to share with the opposing head coach of a team they play during those four days.

#### **PENALTY**:

The coach will file a protest to the league within 24 hours from the game start time detailing that the opposing team coach did not or was unwilling to share the pitch count records.

Failure for a head coach to have current pitch count records to share with the opposing head coach will result in the team forfeiting the previous game (if they won).

Second offense by the same head coach in the same season will result in previous game forfeit, and the head coach suspended for two (2) games.

#### TRIPS TO THE MOUND:

- Two (2) trips to the mound to the same pitcher in the same inning, the pitcher is removed from the game as a pitcher.
- Any player may be removed from the pitching position and remain in the game at another position.

## **BALKS**:

- Are "live" and in play.
- With the pitcher in contact with the pitcher plate feints a throw to third and throws to first base it constituted as a balk in legion play. The pitcher may not feint to 1<sup>st</sup> or 3<sup>rd</sup> base from the pitcher's plate.

## **PITCHING**

#### INTENTIONAL WALK:

 Manager communicates with the home plate umpire to intentionally walk a batter with any or no count. The ball is dead, and no further pitches are thrown.

## SUBSTITUTION

#### **REGULAR SEASON:**

- Any of the starting players may withdraw and re-enter the game once provided such player occupies the same batting position. A substitute that is withdrawn may not re-enter the game.
- All pitchers are governed under OBR 3.05 if withdrawn while on the mound pitching.
- The pitcher withdrawn while a batter or base runner may re-enter the game immediately. If the pitcher is removed from the game because of a second trip in the same inning, he may reenter the game in any position with the exception of pitcher.
- COURTESY RUNNER IS PERMITTED—Refer to Legion Rule 1G Page 5-6 for definition.

#### **LEGION POST-SEASON TOURNAMENTS**

- There is no substitution re-entry. Once a player is removed from the line-up that player's eligibility for the game is completed.
- There are no courtesy runners permitted.

## **BATTING ORDER**

#### **REGULAR SEASON**

JUNIOR & SENIOR LEGION Teams will have the option of batting 9 or 10 (EH) players during any regular season game.

- Designated hitter (DH) is permitted:
  - Senior Legion: Pitcher only per American League rule applies (Reference: Rule 1I Page 7)
  - Junior Legion: Any defensive player (Reference: Rule 1I page 7-8).
- Extra Hitter (EH)
  - o May start the game in any position in the batting order.
  - o Is permitted to go into the game and play defense in any inning. The player that is removed as a defensive player is permitted or his substitute to become the EH.
- When a team options to bat 10 (EH) and an injury, illness, or other cause forces a player out of the game, and there are no eligible substitutes available, the line up is compressed and there is no penalty.
- If a player gets ejected and there are no eligible substitutes available, then the penalty becomes when that position in the batting order comes up it becomes an automatic "OUT" is recorded.
- Continuous batting order is NOT PERMITTED.
- No part of these batting order options alters the pitching requirements or pitching substitution restrictions. EXAMPLE: A pitcher may leave and return to the pitching position only one time per inning.

#### **LEGION POST-SEASON TOURNAMENTS:**

Teams can only bat nine (9) players that may include the Designated Hitter (DH) for the pitcher ONLY.

## **FORCE PLAY SLIDE RULE**

Reference Legion Rule Book reference Rule 1J pages 8-9

## **COLLISIONS**

Reference Legion Rule Book reference Rule 1H pages 6-7

## **MALICIOUS CONTACT**

Any player in the **JUDGMENT** of the umpire, maliciously contacts another player is automatically ejected and if the offender is a runner, is declared out.

Runners have the following options to avoid malicious and intentional collisions:

- 1. Slid directly to the player or away from the catch to avoid making contact.
- 2. Attempt to "dance" around the tag.
- 3. Give oneself up.
- 4. Return to the base from where they originated from.

Malicious contact will be enforced whether committed by an offensive or defensive player. Any player ejected for malicious contact will be permitted to remain in the dugout with no further involvement in the game or heard from verbally. Further problems with the ejected player will result in ejection of the manager, and the ejected player will accompany the manager to the parking lot for the remainder of the game.

## **DUGOUTS**

THIRD BASE DUGOUT is the designated dugout for the game's HOME TEAM. EXCEPTION: Are games played at high school fields that is the home field for a participating team in the league shall occupy the dugout they traditionally use during their school season.

NO OUTSIDE BUCKETS, CHAIRS OR TEAM PERSONNEL outside the dugout during a game.

#### **PENALTY**

• 1<sup>st</sup> Violation: Team warning

• Subsequent Violations: Individual in violation is ejected from the game.

#### NO BAT BOYS/GIRLS PERMITTED IN THE DUGOUT.

## **HOME TEAM**

Provides the game's official scorer. At the pre-game plate meeting the home team representative is to identify to the umpires and the opposing team representative the location of the official scorer.

## **LINE UP CARD**

Mandatory for all games. Card must include all player uniform numbers, last name and first initial. The defensive position for the starters is to be listed.

Player(s) that are omitted on the line- up card are permitted to be added without penalty.

The umpires will not start the game without a completed line-up card.

#### PRE-GAME DECORUM

Teams are to conduct pre-game warm up on the side and in the outfield. There is no defensive warm up on the prepared game field prior to a game.

Pitchers are to warm up in the bullpens (if available) or on the side. Pitchers are not permitted to warm up on the prepared pitching mound.

Batting practice is not permitted on the game field. Soft toss, etc. is permitted on the side or in the outfield.

Hitting baseballs into the fence is not permitted.

## **CODE OF SPORTSMANSHIP (PRE-GAME)**

It will be required that prior to all American Legion Junior and Senior games the "Code of Sportsmanship" is recited by a selected player from the HOME TEAM.

Reference Page 2 of the American Legion rule book for the code.

After the pre-game plate meeting has been completed, both teams will come out to their respective foul lines and remove their caps.

The Home Team selected player is to go out between home plate and the pitcher mound. After each sentence read by the home team player, the players from both teams repeat the sentence and so forth until complete.

If the National Anthem is to be played it is to be done after the Code has been completed.

Upon completion of reading the Code and/or National Anthem, both teams go back to their respective dugouts.

## CODE OF SPORTSMANSHIP/NATIONAL ANTHEM

Any individual that hesitates in returning to the dugout in an attempt to engage in a "National Anthem standoff" will be ejected from the game by the umpires and suspended from playing in an American Legion baseball game until such time as the league chairman and Department of Arizona Baseball chairman and Commander conducts a hearing into this unsportsmanlike act. An individual may be reinstated at the discretion of the League Chairman.

## **GAME BASEBALLS**

Each team will be issued 3 dozen game baseballs prior to the start of the season by the league chairman.

Teams are required to provide two (2) new baseballs to the home plate umpire at the pre-game plate meeting.

If additional baseballs are required during the game, teams will take alternating turns providing a good "used" baseball. The umpires have the authority not to accept any baseball that is not in good condition.

Teams are responsible for tracking down and returning foul balls that go out of play on their side of the field.

On deck batter is to track down a dead ball that gets by the catcher and return it to the home plate umpire.

If teams use up their allocated 3 dozen game baseballs, they will be responsible for purchasing additional dozen baseballs from the league.

After the game has concluded the home plate umpire will drop whatever remaining number of baseballs for the teams to divide up.

## **POST GAME DECORUM**

Teams upon game completion are to greet each other to shake hands. Coaching staff is to monitor to assure that the actions in the line are proper and safe.

Teams are to collect and remove all trash from the dugout prior to leaving the field.

WINNING TEAM MANAGER IS TO TEXT FINAL SCORE TO 730-2506.

## **PLAYER UNIFORMS**

#### **REGULAR SEASON:**

All players must be in full baseball uniform that includes same colored jersey with a number on the back, baseball pants, and cap. (Visors are not permitted to be worn by the players).

Players wearing a jersey without a number are not eligible to play in the game. Adhering tape or any other material on the jersey to create a number is illegal and not permitted.

"0" or "00" are numbers.

No identical numbers are permitted.

Recommended: American Legion Emblem on the left sleeve. NOTE: For tournament play all player and coaches are required to have the Legion Emblem affixed to their jersey (players) and pullover jacket (coaches).

**CLARIFICATION**: Players that are not in matching color jerseys or there are identical numbers, the game continues to be played. The home plate umpire will submit a report to the league regarding a uniform violation. The league chairman will send a first-time warning to the team in violation. Any subsequent violations of the uniform policy will result in the team fined a \$100 by the league that will be required to be paid prior to the team's next scheduled game.

#### **LEGION POST SEASON TOURNAMENTS:**

Players must be in same color and style jerseys with a number on the back and the American Legion emblem attached to the left sleeve of the jersey.

#### **COACHES DRESS**

#### **REGULAR SEASON:**

Coaches are to dress appropriately, neat, and professional when representing the American Legion organization. Coaches can dress casual during the regular season that includes dress shorts, jersey or pullover jacket, baseball cap.

#### **LEGION POST SEASON TOURNAMENTS:**

Coaches are required to be in full baseball uniform that matches the players, that includes jersey with a number on the back and the American Legion emblem affixed to the left sleeve of the jersey, baseball pants and cap.

Pullover jacket is permitted with the American Legion emblem affixed to the left sleeve of the jacket.

## **SAFETY**

#### **BATTING HELMETS:**

Required to be worn by players while waiting to hit while at bat, as a base runner, base coach, shagging foul balls within the playing field and providing protection to a pitcher and catcher that is warming up on the side within the playing field during a live ball.

Chrome helmets are **not PERMITTED**.

Tape that is affixed to any part of the helmet, that helmet shall be removed from the game by the umpires.

Cracks in the helmet, thin to no pads on the inside of the helmet will result in the helmet being removed from the game by the umpire.

ADULT COACHES MUST WEAR A BATTING HELMET WHILE ON THE COACHING LINES. THE HELMET DOES NOT REQUIRE TO BE A DOUBLE EAR FLAP HELMET.

#### **CATCHER EQUIPMENT:**

Catchers are required to wear helmet, throat protector and cup.

Skull cap helmets are permitted.

Catcher mask if not built in to the helmet must have an attachable throat guard.

#### **JEWELRY**

Is permitted to be worn by the players.

#### TOBACCO:

The use of any form of tobacco products by a player, coach, manager, or umpire while on the playing field, in the dugout or in the bullpen is prohibited. Any individual violating this rule will be ejected from the game.

## **ON-DECK BATTER AT REID FIELDS**

Due to the close proximity of the dugouts to home plate at the Reid Annex Fields, if a team is located in the first base dugout and a right- handed batter is up, the on- deck batter is to cross over and wait his turn to bat in front of the third base dugout. Same cross over for a left- handed batter for team that is batting from the third base dugout.

#### ON-DECK BATTER AT KINO SPORTS COMPLEX

Batters waiting to hit are to remain inside the "well" area that is attached to the dugout. Batter is not to be outside the dugout while waiting to hit.

## LIGHTNING SAFETY

Lightning that is detected 5 miles or less from the field will require a game to be halted by the umpires and all team personnel will be required to leave the dugout and go directly to the parking lot and wait.

The umpires will wait 30 minutes before play can be resumed. If another lightning strike occurs while the initial 30 minutes, the game will be called by the umpires.

If the game is resumed, the teams will be called back to the field. Teams will be permitted seven (7) minutes to warm up on the side prior to the game being resumed. If at game time a team does not have nine (9) players to resume the game, they will forfeit the game.

If the game reached regulation (4  $\frac{1}{2}$ -5 full innings) will be recorded as being official. If the game is not an official at the time the game is halted, the game is declared a suspended game and will be scheduled to be resumed from the point that the game was halted.

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#### CITY OF TUCSON REID PARK LIGHTNING RULE:

A game that is delayed due to lightning will cause the city to turn off the lights for the remainder of the evening. There will be no waiting 30 minutes. If the game reached regulation ( $4\frac{1}{2}$ -5 full inning) when this occurs the game will be recorded as official. If the game is not an official game at the time the game is halted, the game is declared a suspended game and will be scheduled to be resumed from the point that the game was halted.

#### **RAIN/FIELD CONDITIONS:**

Game that is halted by the umpires for weather and/or field conditions, the game will be suspended for maximum 30 minutes. The umpires will have the authority to call a game before the 30 minute time limit if field conditions or weather forecast are not favorable.

If a game has reached regulation (4 ½-5 full innings) and is called due to weather and/or unplayable field conditions, the game is official. If teams are tied when the game is halted, and it is an official game it will be recorded in the standings as a tie game.

If the game is resumed the teams will be permitted seven (7) minutes to warm up on the side or in the outfield before the game is resumed. If at game time a team does not have nine (9) players ready to resume the game, they will forfeit the game.

## MAN MADE CONDITIONS:

Man made conditions are defined as light failure, light curfews, irrigation systems coming on, etc. that cause a game to be halted and cannot be corrected so the game can resume are suspended games regardless of what inning the game was in. The game will be scheduled and resumed from the point of the stoppage.

#### **LIGHT CURFEWS:**

Reid Annex Field lights go out at 10:00 PM County fields (Arthur Pack, Curtis Park) lights go out at 10:15 PM

School District Fields: 10:30 PM Kino Sports Complex: 11:30 PM

Games that approach the light curfew, the safe practice for the players will be for the umpires to halt the game 5 minutes prior to the lights going out.

## **STANDINGS**

The league standings will be maintained to include the following:

- Wins
- Loss
- Points (Win = 3 points; Tie = 1 point; Loss = 0 points)
- Runs Scored
- Runs Allowed
- Runs Differential

## **NATIONAL TOURNAMENT QUALIFICATION (2021)**

- 1st Level: Department of Arizona State Tournament
  - The 1<sup>st</sup> and 2<sup>nd</sup> place teams from the regular season standings will represent Area "A" Tucson against the 1<sup>st</sup> and 2<sup>nd</sup> place teams from Area "B" Phoenix League.
  - The four (4) teams will be scheduled at a site and date to be determined by the Department Baseball Chairperson.
  - Tucson 1<sup>st</sup> place vs Phoenix 2<sup>nd</sup> place (Best 2 out of 3 series)
  - Phoenix 1<sup>st</sup> place vs Tucson 2<sup>nd</sup> place (Best 2 out of 3 series)
  - The two series winners advance to the State Championship Round (site, date to be determined) and will play a 2 out of 3 series to determine the winner that will advance to the 2<sup>nd</sup> Level the West Region Tournament in Fairfield, California, with the winner of the Region tournament advancing to the 3<sup>rd</sup> Level the American Legion World Series in Shelby, North Carolina.

## **TIEBREAKER PROCESS**

#### Win/Loss/Points

The tiebreakers are used in order to advance ONE team at a time. Each time a tie is broken to advance one team, leaving a tie between two or more team, the situation reverts back to Criteria #1 (Head to Head results)

#### Criteria 1 – Head to Head Results

Example: Three teams are tied with identical records. Teams A, B, C played each other. Team A won all of its games again Team B and Team C. Result: Team A advances, which then creates a two- way tie between Teams B and C. That tie is then broken by reverting back to the Head to Head results between the two teams.

#### Criteria 2 – FEWEST RUNS ALLOWED

If Criteria 1 (Head to Head results) cannot break a tie, then the next tie breaker is Fewest Runs allowed during the regular season.

#### Criteria 3 – RUNS DIFFERENTIAL

If Criteria 2 has teams tied with Fewest Runs Allowed, then the next tie breaker is Run Differential.

#### Criteria 4 – PLAYOFF

If Criteria 3 does not satisfy the tie breaker, then a one game playoff will be played to determine the team that advances.

# AMERICAN LEGION BASEBALL CODE OF SPORTSNMANSHIP

Prior to start of all Legion games, the following shall be recited by a player selected by the coach from the HOME TEAM. After the plate pre-game meeting, both teams will line up on the foul line and remove their caps.

I WILL KEEP THE RULES

I WILL KEEP FAITH WITH MY TEAMMATES

I WILL KEEP MY TEMPER

I WILL KEEP MYSELFT FIT

I WILL KEEP A STOUT HEART IN DEFEAT

I WILL KEEP MY PRIDE UNDER IN VICTORY

I WILL KEEP A SOUND SOUL, A CLEAN MIND AND A HEALTHY BODY.

Waiver of alter the playing rules between the coaches and/or umpires is strictly prohibited.

5/2018

5/2019

5/2021